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Claims:

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 (Currently Amended) A method for tagging an allocable memory block, comprising:

determining the identity of a routine performing one of requesting the allocable memory block, requesting the size of the allocable memory block, and freeing the allocable memory block;

generating an identifier for the routine; and

storing the identifier in the allocable memory block; and

storing a timestamp within the allocable memory block, wherein the timestamp indicates a time when one of the requesting and the freeing of the allocable memory block is performed.

- 2. (Original) The method of Claim 1, further comprising examining the heap to determine the presence of memory errors.
- 3. (Original) The method of Claim 1, further comprising performing a checksum on the allocable memory block and storing the results of the checksum within the allocable memory block.
- 4. (Original) The method of Claim 3, further comprising examining the results of the checksum to determine the presence of memory errors.
- 5. (Original) The method of Claim 1, wherein the identifier is the return address of the identified routine.
- 6. (Original) The method of Claim 1, further comprising writing a memory overwrite detection pattern within the allocable memory block.
- 7. (Original) The method of Claim 6, wherein the memory overwrite detection pattern is written within an area of the allocable memory block that is used for alignment purposes.

- 8. (Original) The method of Claim 1, wherein an identifier is generated and stored for a routine that requests the allocable memory block and an identifier is generated and stored for a routine that frees the memory block.
- 9. (Original) The method of Claim 1, further comprising storing a heap index for the allocable memory block within the allocable memory block, wherein the heap index points to one of a plurality of heaps.
 - 10. (Canceled).
- 11. (Currently Amended) A computer-readable medium having computer-executable components for tagging an allocable memory block, comprising:
- a first component that is arranged to determine the identity of a routine performing one of requesting the allocable memory block, requesting the size of the allocable memory block, and freeing the allocable memory block;
 - a second component that is arranged to generate an identifier for the routine; and
- a third component that is arranged to store the identifier in the allocable memory block; and
- a fourth component that is arranged to store a timestamp within the allocable memory block, wherein the timestamp indicates a time at which the routine performs one of the requesting and the freeing of the allocable memory block.
- 12. (Original) The computer-readable medium of Claim 11, further comprising an examination component that is arranged to examine the heap to determine the presence of memory errors.
- 13. (Original) The computer-readable medium of Claim 12, further comprising a checksum component that is arranged to perform a checksum on the allocable memory block and storing the results of the checksum within the allocable memory block.

- 14. (Original) The computer-readable medium of Claim 13, further comprising a checksum examination component that is arranged to examine the results of the checksum to determine the presence of memory errors.
- 15. (Original) The computer-readable medium of Claim 11, wherein the identifier is the return address of the identified routine.
- 16. (Original) The computer-readable medium of Claim 11, further comprising a pattern component that is arranged to write a memory overwrite detection pattern within the allocable memory block.
- 17. (Original) The computer-readable medium of Claim 16, wherein the memory overwrite detection pattern is written within an area of the allocable memory block that is used for alignment purposes.
- 18. (Original) The computer-readable medium of Claim 11, wherein an identifier is generated and stored for a routine that requests the allocable memory block and an identifier is generated and stored for a routine that frees the memory block.
- 19. (Original) The computer-readable medium of Claim 11, further comprising an indexing component that is arranged to store a heap index for the allocable memory block within the allocable memory block, wherein the heap index points to one of a plurality of heaps.
 - 20. (Canceled).

- 21. (Currently Amended) A system for tagging an allocable memory block, comprising:
- a computer memory that comprises a heap in which allocable memory blocks can be allocated and freed:
- a routine identifier that is arranged to determine the identity of a routine performing one of requesting the allocable memory block, requesting the size of the allocable memory block, and freeing the allocable memory block;
- an identifier generator that is arranged to generate an identifier for the routine; and
 a diagnostic tagger that is arranged to store the identifier in the allocable memory block;
 and
- a memory timestamp system that is arranged to store a timestamp within the allocable memory block, wherein the timestamp indicates a time when one of the requesting and the freeing of the allocable memory block is performed.
- 22. (Original) The system of Claim 21, further comprising a memory verification system that is arranged to examine the heap to determine the presence of memory errors.
- 23. (Original) The system of Claim 22, further comprising a memory verification system that is arranged to perform a checksum on the allocable memory block and storing the results of the checksum within the allocable memory block.
- 24. (Original) The system of Claim 23, further comprising a memory verification system that is arranged to examine the results of the checksum to determine the presence of memory errors.
- 25. (Original) The system of Claim 21, wherein the identifier is the return address of the identified routine.
- 26. (Original) The system of Claim 21, further comprising a memory verification system that is arranged to write a memory overwrite detection pattern within the allocable memory block.

- 27. (Original) The system of Claim 26, wherein the memory overwrite detection pattern is written within an area of the allocable memory block that is used for alignment purposes.
- 28. (Original) The system of Claim 21, wherein an identifier is generated and stored for a routine that requests the allocable memory block and an identifier is generated and stored for a routine that frees the memory block.
- 29. (Original) The system of Claim 21, further comprising a memory indexing system that is arranged to store a heap index for the allocable memory block, wherein the heap index points to one of a plurality of heaps.
 - 30. (Canceled).